

South Treatment Plant – 1200 Monster Rd SW – Renton WA 98057

Tour groups

Use the following directions to get into the treatment plant. Use the 7th entrance of the plant (off of Oaksdale Ave) unless specified otherwise. Meet at the Dewatering Building. Use the attached site map for parking and building location.

Do not Google map the plant address – you will get lost.

From N I-5

Take Exit 154 to I-405 North (Burien/Renton exit)
Move to right lane and proceed about 1/2 mile
Take Exit 1 (West Valley Highway)
Turn left onto Interurban Avenue S.
At light, turn right onto S.W. Grady Way
Continue on S.W. Grady Way and turn onto Oaksdale Ave
Turn left onto 7th Ave.
Enter the gate 3 entrance – parking is to the right

From South I-5

Take Exit 157 East Martin Luther King Junior Way/I-900
Stay on I-900
At the second light turn Right on 68th Ave S
Continue down the hill, 68th will turn into Monster Rd, then Oaksdale
Turn right on 7th Ave – if you continue to Grady Way you have gone too far
Enter the gate 3 entrance – parking is to the right

From South I-405

Take Exit 1 (Tukwila/West Valley).
At light, turn right onto Interurban Avenue S.
At light, turn left onto S.W. Grady Way
Continue on S.W. Grady Way and turn onto Oaksdale Ave.
Turn left onto 7th Ave.
Enter the gate 3 entrance – parking is to the right

From Highway 167/Rainier Avenue S

Turn left (west) onto SW Grady Way
Continue on S.W. Grady Way and turn onto Oaksdale Ave.
Turn left onto 7th Ave.
Enter the gate 3 entrance – parking is to the right

From Sea-Tac Airport

Go north on Highway 99.
Take the I-5/405 exit (on the right side).
Continue straight to I-405 North.
Take Exit 1 (Tukwila/West Valley).
At light, turn left onto Interurban Avenue S.
Turn right onto S.W. Grady Way
Continue on S.W. Grady Way and turn onto Oaksdale Ave
Turn left onto 7th Ave.
Enter the gate 3 entrance – parking is to the right

South Treatment Plant

1200 Monster Road Southwest, Renton, WA 98057

206-684-2400

-  Evacuation assembly area
-  Gate
-  Evacuation route
-  Parking
-  Rest rooms
-  Roads
-  Trails

